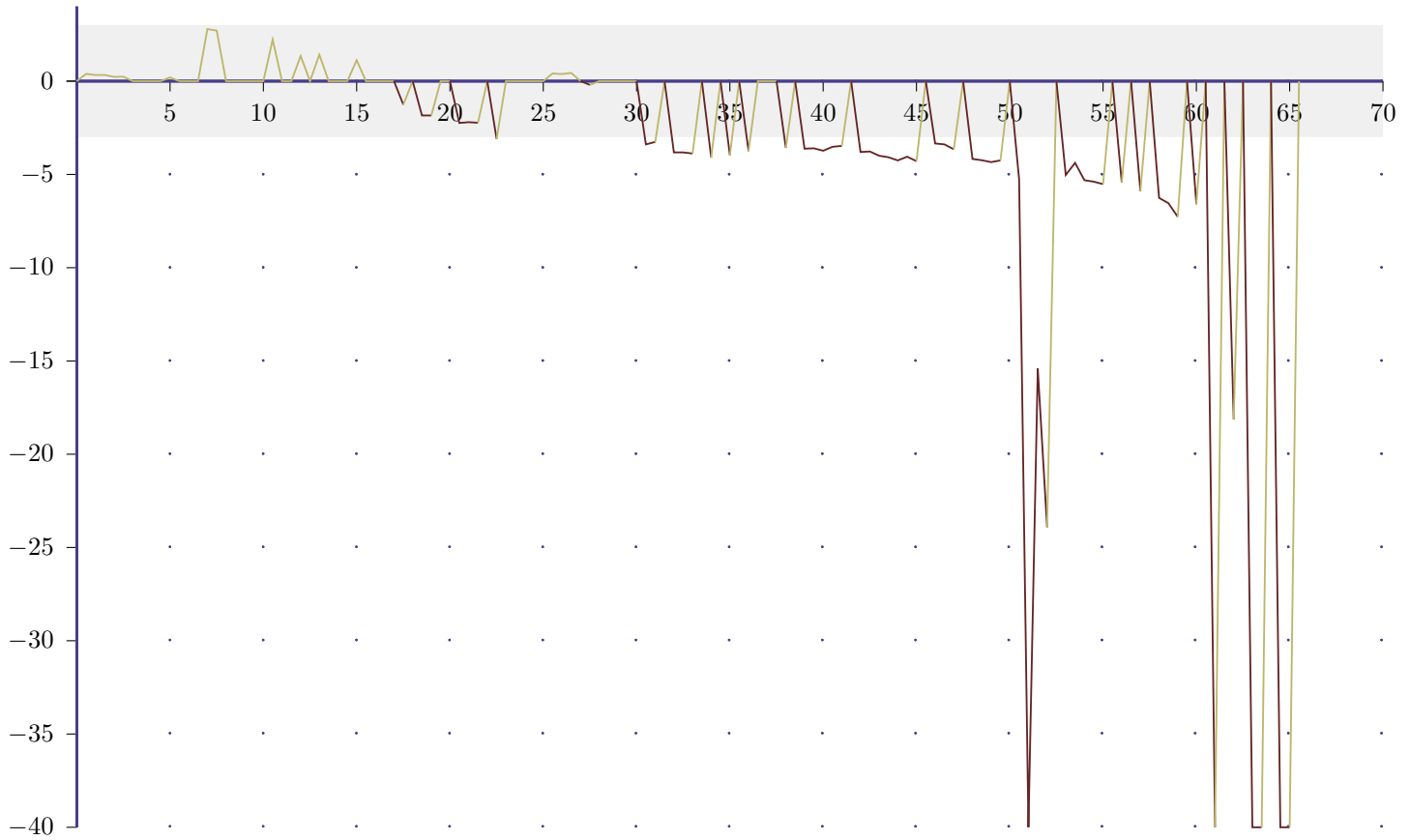


White: Vincent Denard (1003)  
 Black: Mark Dennehy (1019)

Bodley Cup 2014 (2)  
 St.Benildus Chess Club  
 2014.10.01

Result: 0-1

Analysis Scoregraph:



1 e4 c6  
 2 d4 d5  
 3 exd5 cxd5  
 4 ♖c3

Didn't think Bf4 was doing anything other than attacking a covered knight and developing, so I got on with my development. +0.44

Wait, what? That's not in the exchange variation. It's not in any of my basic opening books, or in the MCO... -0.01

4 ... ♘f5

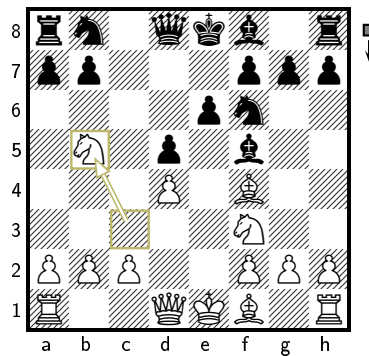
Well, if he won't block me from doing it with Bd3, I'll go ahead and play the natural move here... +0.23

5 ♗f3 ♗f6

Hummed and hawed a bit here wondering if I should do this or e6 first, but couldn't see a reason not to and didn't think bringing out the queen so early if he played Nxd was the best approach. +0.13

6 ♘f4 e6

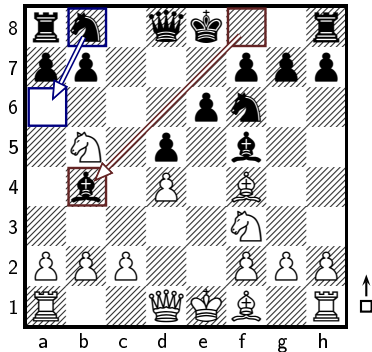
7 ♗b5



Wallop. That was unpleasant. Obvious threat is now Nc7+ +0.63

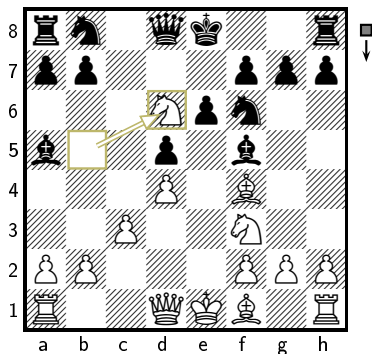
7 ... ♗b4+?±

And I'm toast. For some reason, that Knights-on-the-rim-are-dim phrase stuck in my head and I was thinking that Na6 wasn't the better move here and I could go round the knight with the bishop to defend the c7 square; but it sooooo is. This damn near lost me the game in 15 moves. +2.65 / +0.63



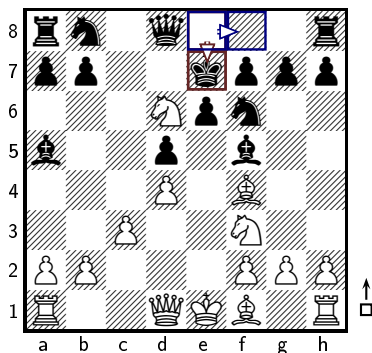
7... ♖a6 8 c3 ♗e7 9 ♗d5 ♖d7 10 g4 ♗e4 11 f3 ♗g6 12 ♖xg6 hxg6 13 ♗d3 ♗h4+ 14 ♖f1 ♗f6 15 ♗d6 ♗g5 16 ♖g2 ♗e3 17 ♗e2 ♗h4±

8           c3           ♗a5  
9           ♖d6+



And there it is, the move I missed. That's castling rights gone and a pawn to boot. +2.75

9           ...           ♖e7?+-

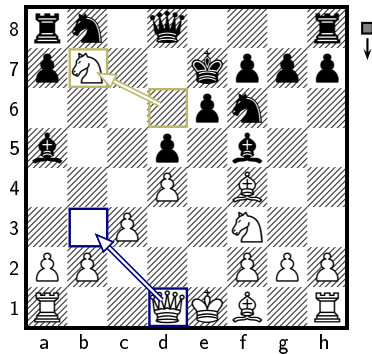


The engines strongly disagree here and for good reason; I'm looking to let the rook out before hiding behind an undisturbed pawn wall, but I've missed some nastier tactics the engines are seeing. +5.26 / +2.75

9... ♖f8±

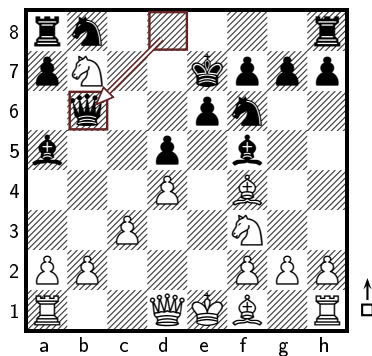
10           ♖xb7?+-

And another lucky escape for me there. +3.17 / +5.26



10 ♗b3 b5 11 ♗xb5 ♖f8 12 ♖b7 ♗b6 13 ♗a3+ ♖g8 14 ♗xa5 ♗xa5 15 ♖xa5 h6 16 h4 ♗e4 17 ♖e2 a6 18 ♗a4 ♖bd7 19 ♗c6 ♖a7 20 ♖ag1 ♗xf3+ 21 ♖xf3 ♖h7 22 g4 ♖d8 23 g5+-

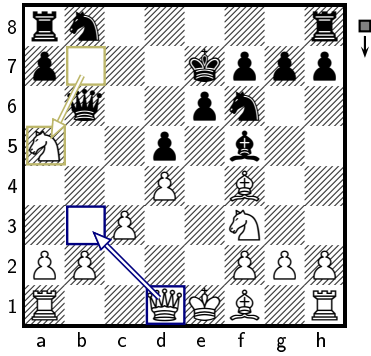
10           ...           ♗b6



Only place for the queen to go. +3.41

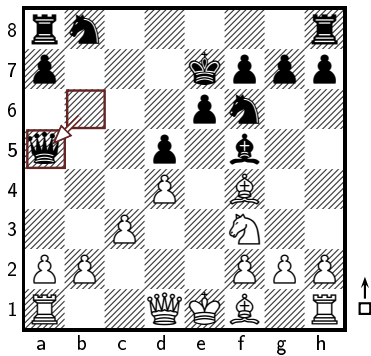
11           ♖xa5?!±

Wasn't expecting that, but I'll take it. And it's a very very lucky escape - the only other game I could find with this opening was Huesemann v Schulz, in round 3 of BEM-ch U16/18, 1998 and there white played Bd6+ and the natural Ke8 was followed by Qa4+ and the game ended in resignation on move 15 after some utter mangling of black by white: <http://www.365chess.com/game.php?gid=912554> +2.23 / +3.41



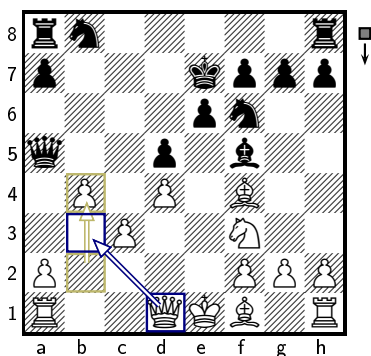
11 ♖b3 ♜xb3 12 axb3 ♙b6 13 ♙d6+ ♗d7 14 ♘e5+ ♗c8 15 ♘xf7 ♖g8 16 ♘c5 ♙xc5 17 dxc5 ♖b7+-

11 ... ♜xa5



12 b4?!±

I didn't see the Qb3 move here that the engine's talking about, but it's right, it's better. Keeps the pressure up on me and eventually wins material but more, keeps me frazzled. +1.42 / +2.23



12 ♖b3 ♘bd7 13 a4 ♗f8 14 ♖b7 ♗d8 15 ♙a6 ♗g8 16 O-O h6 17 ♖c6 ♗h7 18 ♙b7 ♖c8 19 ♙xc8 ♖xc8 20 ♖b5 ♖g8±

12 ... ♖b6

And somehow I've escaped with only the loss of a pawn. Not sure how... +1.34

13 ♙e2 ♖e8

Firstly I'm thinking of hiding my king away and secondly of pointing the rook at his king. There was some very vague idea of using this in a tactic, but it was too nebulous to pin down. +1.48

14 ♘d2 ♘bd7

And that's the opening formally over. Down one pawn, castling rights lost, bishop pair lost, queenside in utter disarray, and still lucky that's all that was. What a mangling of an opening! +1.50

15 ♘b3

I'm guessing Nc5 here, but beyond it being good positionally, I don't see any real plan behind it. +1.39

15 ... ♘e4

Attacking the weak c3 pawn. +1.47

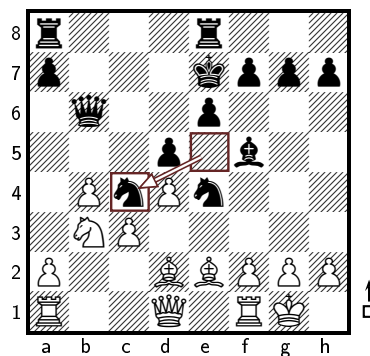
16 ♙d2 ♘e5

Knight's perfectly safe, dxN leads to Qxf2# +1.41

17 O-O

Natural move. +1.39

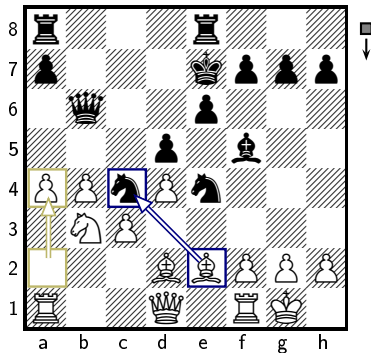
17 ... ♘c4



The skittles room thinks all I get from this is an exchange (BxN, dxB) that leaves the c4 pawn trapped. But in the game, I saw the loss of the bishop pair and thought that wasn't the worst outcome ever given how mangled I'd just been. +1.41

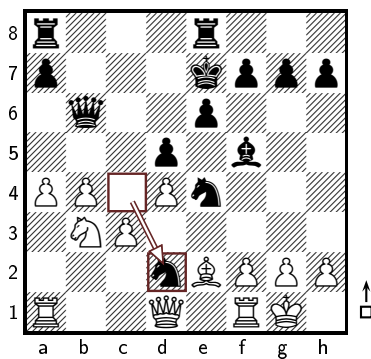
18 a4?

I don't know what he was doing here. I mean, it's not a horrible move on its own, it gets the queenside push rolling, but I didn't see any plan for it. Worse yet, it opens him up to a tactic with NxB, NxN, Nxc3 and the queen must move to Qe1, leaving two pawns hanging -1.18 / +1.41



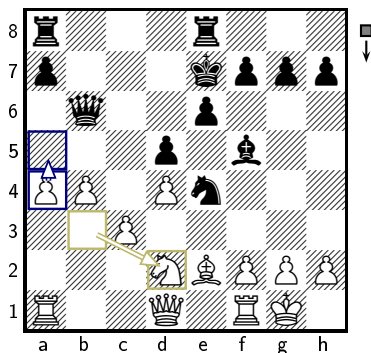
18 ♗xc4 dxc4 19 ♖c5 ♗xc5 20 bxc5 ♖c6 21 ♗f4 ♖f8  
22 ♗d6+ ♖g8±

18 ... ♗cxd2



19 ♗xd2?!±

I'd missed this nice move by the engines, attacking the queen with a5 - I still get the pawn from the opening back but it's nowhere near as comfortable. -1.79 / -1.26



19 a5 ♖d6 20 ♗xd2 ♗xc3 21 ♖e1 ♖ac8 22 b5 ♖b4  
23 b6 axb6 24 axb6 ♖xb6 25 ♗f3 ♖f8 26 ♗a6 ♖c7 27  
♖e3 ♖b2 28 ♖fc1 f6 29 ♖d2 ♖xd2 30 ♗xd2 ♖g8 31 f3

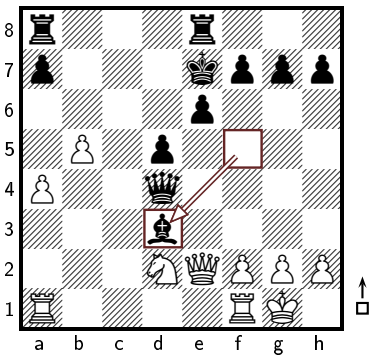
19 ... ♗xc3  
20 ♖e1 ♖xd4

Taking the center pawn when given the choice between b and d pawns. -1.77

21 b5

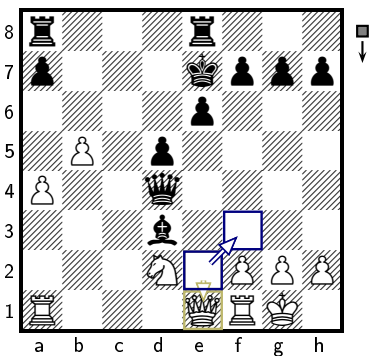
Again, this makes sense on its own, but leaves him open to a tactic, in this case NxB+ and either QxB, Bc3 pinning the queen to the rook, or Kh1 and the knight leaps away and we're up the same amount of net material. -2.10

21 ... ♗xe2+  
22 ♖xe2 ♗d3



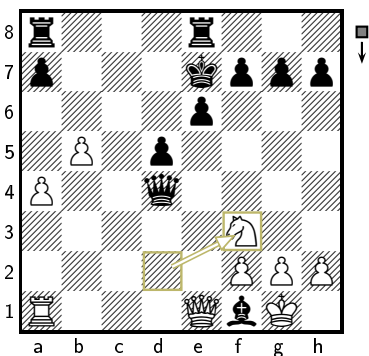
23 ♖e1?!-+

I didn't think I'd see Qe1 here, I didn't even consider it. I thought I'd see either Qe3 to swap off the queens or Qf3 to save them - which the engines prefer. -3.06 / -2.23



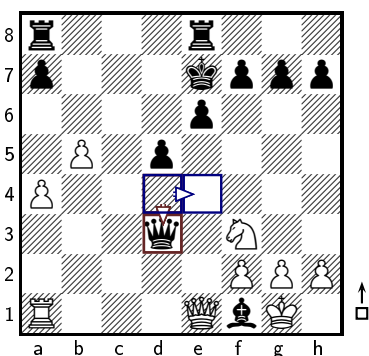
23 ♖f3 ♗xf1 24 ♖a3+ ♖f6 25 ♗f3 ♖d3 26 ♖b2+ d4  
27 ♖xf1 ♖ed8 28 ♖c1 ♖f5 29 ♖a1 e5 30 ♖e1 ♖d3 31  
♗h4 ♖d3 32 ♖d1 ♖b3 33 ♗f3 ♖c8±

23 ... ♖xf1  
 24 ... ♗f3



Didn't see that coming, but it's sound enough. How I reacted to it was not. -3.07

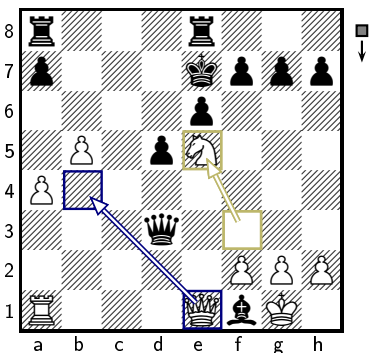
24 ... ♖d3??+-



So I'm thinking I can save the bishop. Greed, pure greed. Qc4 leads to the Nd2 fork, so I come in to Qd3. The skittles room thought this bizarre, and suggested Qe4 to swap off the queens, and the engines think it's out-and-out losing, but they're seeing something six moves away which he blundered in the game. This was a pretty heinous mistake and a lesson for me to learn... +11.53 / -3.07

24... ♖e4 25 ♖xf1 ♖ec8 26 h3 ♖c2 27 ♖d1 ♖e2 28 ♖d4 ♖f8 29 ♖b4+ ♖g8 30 ♖f1 ♖c4 31 ♖a5 ♖a2 32 ♖e5 ♖xa4 33 ♖c7 ♖f8+-

25 ... ♗e5??±

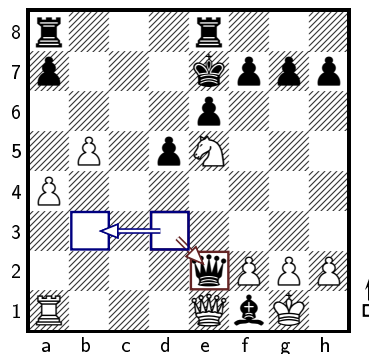


A very lucky escape for me, as he misses the early Qb4+ attack and goes after the queen again. -2.25 / +11.53

25 ♖b4+ ♖d8 26 ♖d6+ ♖c8 27 ♖c1+ ♖c4 28 ♖xc4+ ♖xc4 29 ♖c6+ ♖d8 30 ♖xa8 ♖e7 31 ♖xa7+-

25 ... ♖e2?=-

And again chasing after lost material in a greedy way that leads to self-destruction. +0.36 / -2.25

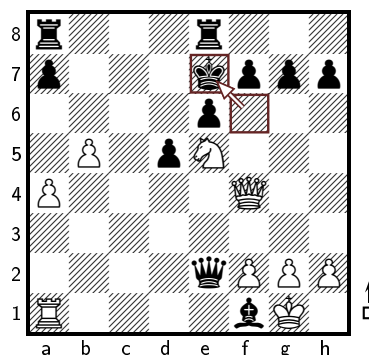


25... ♖b3 26 ♖xf1 f6 27 ♖c6+ ♖f7 28 ♖d4 ♖b4 29 ♖c6 ♖d6 30 ♖b1 e5 31 h4 d4 32 ♖d3 g6 33 h5 ♖g7 34 ♖d2 g×h5 35 ♖b3±

26 ... ♖b4+

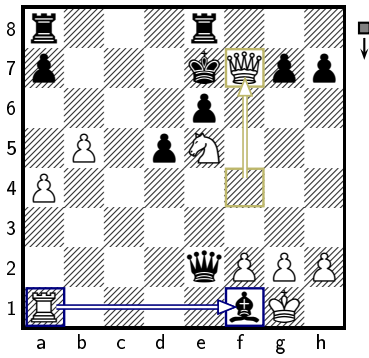
And this time he doesn't miss it, though it's now been blunted. I'm thinking Kd8 is mate in only a few moves, so it has to be Kf6, he'll come round the Knight in attack and I'll loop back the way I came to escape. I'll lose the f-pawn, but I have chances of escaping - and losing here with my Queen sitting on his King would just be embarrassing. +0.36

26 ... ♖f6  
 27 ... ♖f4+ ♖e7

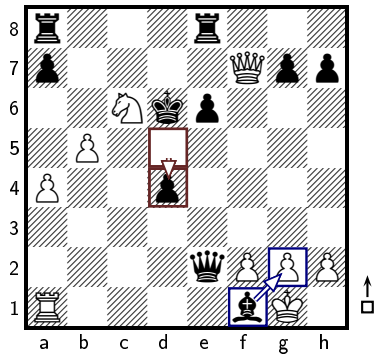


28 ... ♖xf7+?!=-

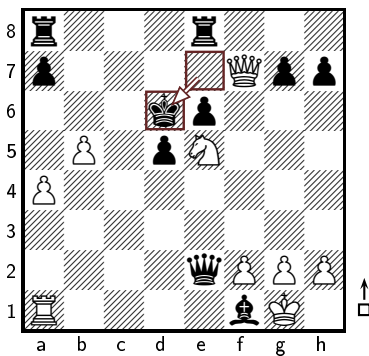
The engine's right btw, and I saw this in the game - that bishop's just hanging here. -0.41 / +0.44



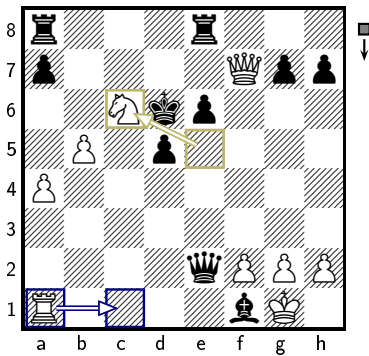
28 ♖xf1 ♕e4=



28 ... ♔d6



29 ♘c6±

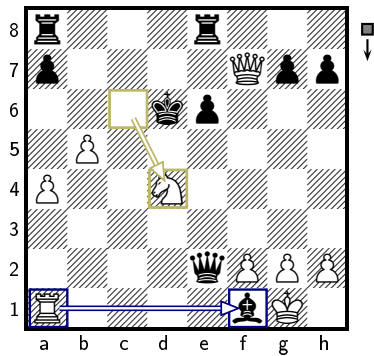


29 ... d4??±

I did see Bxg2 in the game, but I couldn't see a clear way out of the mating net he was working on, so I moved d4 to gain some breathing room around the king. +0.70 / -2.33

29... ♗xg2 30 ♕f4+ e5 31 ♖b4+ ♔d7 32 ♖xg2 ♕e4+ 33 ♕xe4 dxe4 34 ♖d1+ ♘c7 35 ♖e1 a6 36 ♖xe4 axb5 37 axb5 ♘d6 38 ♖e2 ♖a1 39 ♘d4 g6 40 ♘f3 ♖a5 41 ♖b2 ♖b8 42 b6 ♖d5 43 ♘d2 ♘c6 44 ♘c4±

30 ♘xd4??-+



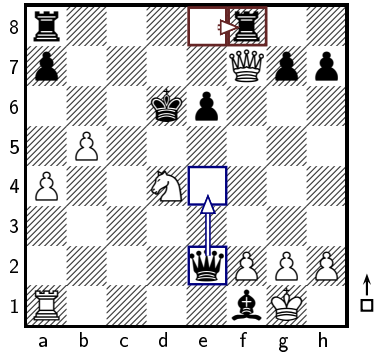
And that was a mistake - I didn't think he'd think the pawn was worth taking the pressure off. Up to now, that queen was annoying because without it, Rf8 was mate in two (Qxf2+, Kh1, Qxg2#) but if the rook came off defending the e7 square, it was mate in one with Qe7# -4.19 / +0.70

30 ♖xf1 d3 31 ♕f4+ e5 32 ♖b4+ ♘c7 33 ♕c5 ♕c2 34 ♕d5 ♖ad8 35 ♘xd8 ♖xd8±

I was expecting Rc1 here and the pressure stepping up. -2.33 / -0.20

29 ♖c1 ♖ac8 30 ♘c6 ♗xg2 31 ♕xa7 e5 32 ♖xg2 ♘e6 33 ♕a6 ♕g4+ 34 ♘f1 ♖h3+ 35 ♘g1 ♘f7 36 a5 ♕g4+ 37 ♘f1 ♕f3 38 ♘g1 ♘f8 39 ♕a7 ♖e6 40 ♕e3 ♕f5 41 a6 d4 42 ♕a3+=

30 ... ♖f8??

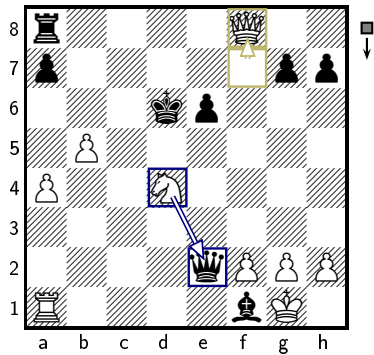


Don't need to watch e7 anymore with the Knight away. The engines point out what I missed though - Qe4 threatens mate in one and that forces RxB which gives QxN and gives me a healthier position. -1.15 / -4.19

30... ♖e4 31 ♖xf1 ♗xd4 32 ♖e1 ♖ac8 33 h3 ♖e7 34 ♗f3 ♖c3 35 ♗e2 ♗c7 36 a5 ♗c5 37 ♗e4 g5 38 ♗h2 ♗b8 39 a6 ♗xf2 40 ♗e5+ ♖ec7 41 ♖e4 ♗c5 42 ♗xe6 ♖c1--+

31 ♗xf8+?--+

I don't mind swapping off here either. Yes, I lose material in the exchange, but I'm far enough ahead that I come out better off overall and with more actual pieces as well as with the higher total analysis score. It's messy, but it works. -3.29 / -1.15



31 ♗xe2 ♖xf7 32 ♗xf1 ♗c5 33 g3 e5 34 ♗c3 ♖af8 35 ♖a2 h6 36 ♗e4+ ♗d5 37 ♗c3+ ♗d4 38 ♗d1 ♖f3 39 ♖d2+ ♗c4 40 ♖e2 ♗b4 41 ♖e4+ ♗a5 42 ♖g4 g5 43 ♖e4

31 ... ♖xf8  
32 ♗xe2 ♗xe2

And that's us into a R+5 v R+B+4 endgame. It gets scraggly in here because I didn't have a great overall plan - or even a plan at all initially - but I felt happy with it and on time we were down to about 25 mins apiece here. -3.48

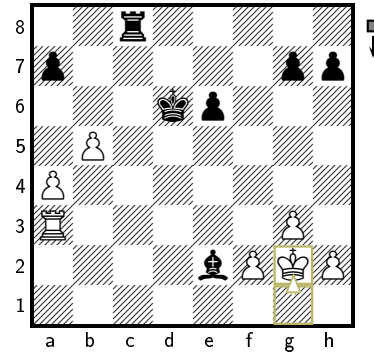
33 ♖a2 ♗c4  
34 ♖a3 ♖c8

Threatening a back-rank mate. -3.83

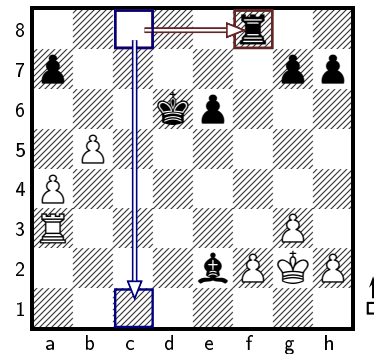
35 g3 ♗e2

Skittles room notes that Bd5 threatens a back-rank mate here too, and probably wins a pawn in the process. -3.76

36 ♗g2



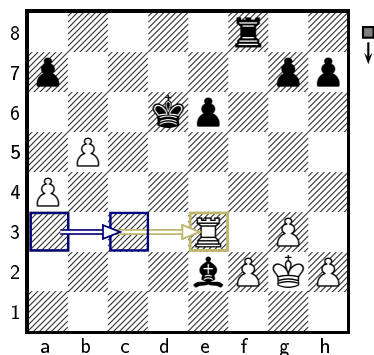
36 ... ♖f8?!--+



Lack of a plan showing here. -3.10 / -3.97

36... ♖c1 37 b6 axb6 38 a5 bxa5 39 ♖xa5 h6 40 ♖a7 g5 41 f4 gxf4--+

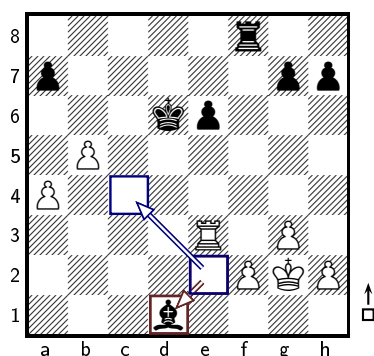
37 ♖e3?!-+



-3.75 / -3.10

37 ♖c3 ♜f7 38 ♖c6+ ♔d5 39 ♖c8 g5 40 h3 ♙f3+ 41 ♗f1 ♕e5 42 ♖c3 ♙d5 43 ♖c8 h6 44 ♕e1 ♜d7 45 ♖c5 ♜b7 46 ♖c1 ♙b3 47 ♖a1 ♕d4 48 h4 g×h4 49 ♖a3 ♕c3 50 g×h4 ♕b4-+

37 ... ♙d1??±



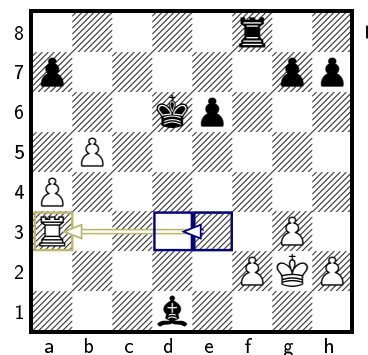
And this was a heinous blunder. Bc4 was far far better, this just hangs the bishop leaving me in a much less winnable endgame.

+1.36 / -3.75

37... ♙c4 38 ♖e1 ♙b3 39 ♖a1 ♜f7 40 ♖a3 ♙d5+ 41 ♗f1 ♕c5 42 ♖a1 ♕b4 43 ♕e2 ♙b3 44 ♖b1 ♕×a4 45 ♕e3 e5 46 h4 g6 47 ♖b2 ♜b7 48 ♖b1 ♙e6 49 ♖a1+ ♕×b5 50 ♖b1+ ♕c6 51 ♖×b7-+

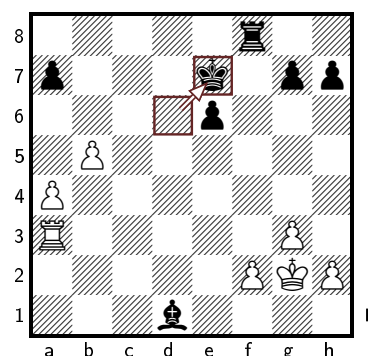
38 ♖a3??-+

As soon as his hand came off the piece, he saw Rd3+ and so did I and we both were disgusted with ourselves! -3.24 / +1.36



38 ♜d3+ ♕c5 39 ♖×d1 ♜f7 40 f4 g6 41 ♖e1 ♕d6 42 ♖b1 ♕c5 43 ♜d1 ♕b4 44 ♜d4+ ♕a5±

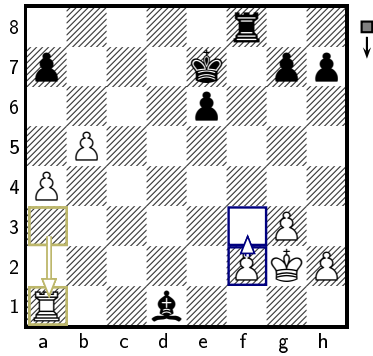
38 ... ♔e7



Hiding away was the natural reaction here, but the skittles room was fast to point out that Kc5 is better overall because the King isn't doing any good for anyone by hiding away in this phase of things. -2.88



39 ♖a1?!-+



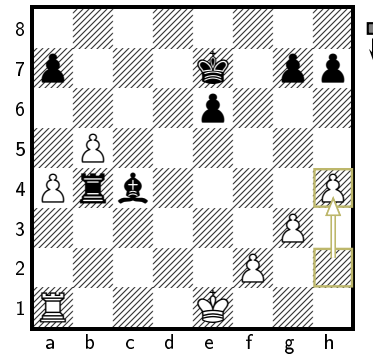
-3.58 / -2.88

39 f3 ♖f5 40 h4 ♖e5 41 ♕f1 a5 42 ♕f2 ♖e2+ 43 ♕f1 ♖b2 44 ♕e1 ♖b3

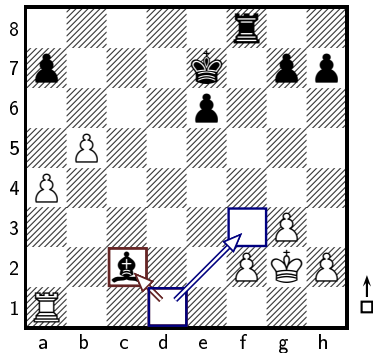
40 ... ♖e4+  
41 ♕f1 ♖d5  
42 ♖b2 ♖c8

Finally getting some semblance of a plan in my head to go after the a and b pawns while the king holds things down on the kingside. -3.47

43 ♖b1 ♖c4  
44 ♖a1 ♖b4  
45 ♕e1 ♖c4  
46 h4



39 ... ♖c2?!-+



And again overly timid play is castigated in the skittles room. Bf3+ is stronger here - Kf1, Rd8 leaves him in trouble and at worst leaves me swapping off rooks and being a bishop up. -3.01 / -3.58

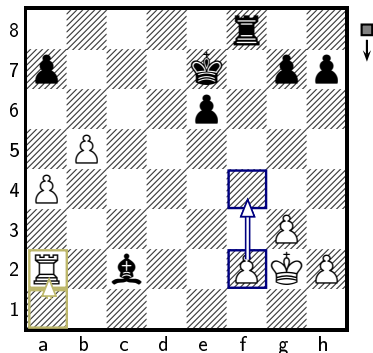
46 ... a6?!-+

Following my plan here, but the engine thinks I'm using too much material for it and the king would have sufficed instead of sacrificing the a-pawn, but I wanted the king over there to hold down that side of the board. -3.31 / -4.29

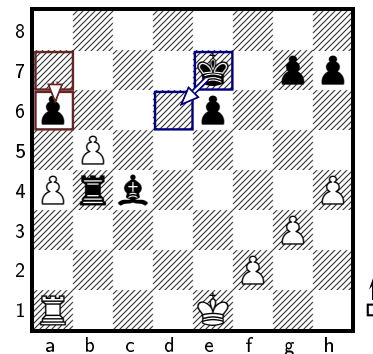
39... ♖f3+ 40 ♕f1 ♖c8-+

40 ♖a2?!-+

-3.62 / -3.01



40 f4 ♕d6 41 ♖a2 ♖b3 42 ♖d2+ ♖d5+ 43 ♕h3 e5 44 fxe5+ ♕xe5 45 ♖e2+ ♕d6 46 ♖b2 ♖f3 47 a5 ♖a3 48 b6 axb6 49 axb6 ♖b3 50 ♖xb3 ♖xb3-+

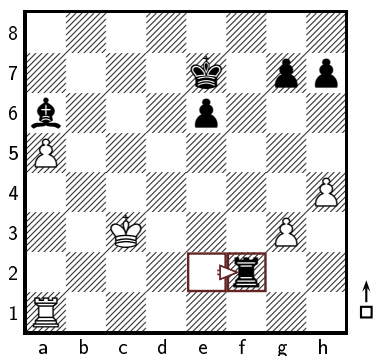


46... ♕d6 47 ♖d1+ ♖d5 48 ♖c1 ♖xa4 49 ♖c8 ♖a1+ 50 ♕d2 ♖a2+ 51 ♕e3 ♖a3+ 52 ♕e2 h6 53 ♖g8 ♖c4+ 54 ♕d2 ♖xb5 55 ♖xg7 ♖a2+ 56 ♕c3 ♖xf2 57 ♖xa7 ♖f3+ 58 ♕b4 ♖d7 59 ♖a3 ♖xa3 60 ♕xa3 e5 61 ♕b4 e4 62 ♕c3 ♕c5-+

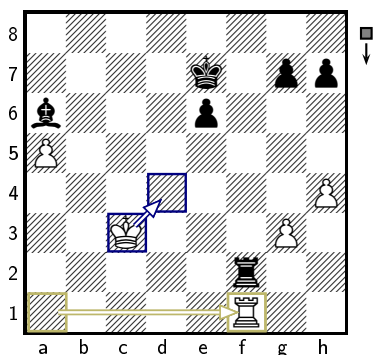
47 bxa6 ♖xa6  
48 a5 ♖e4+

The a and b pawns are taken care of now, so putting pressure on the other side. -3.78

49 ♔d2 ♖e2+  
50 ♔c3 ♖xf2



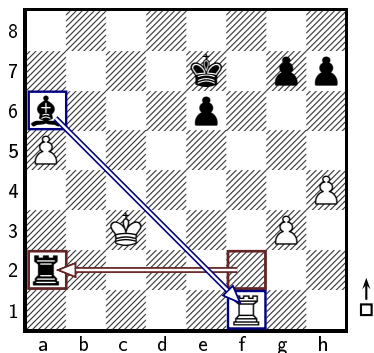
51 ♖f1??-+



I think I was asleep, I didn't even see this until the engine spat it out at three in the morning. Skittles room missed it completely as well. I don't see why I didn't take with either the bishop or the rook, that was game over in one go. I think we might both have been fixated on the a-pawn, but I didn't think we were that afflicted with tunnel vision! -57.83 / -4.25

51 ♔d4 ♔d6 52 ♔e4 ♖b7+ 53 ♔e3 ♖f3+ 54 ♔d2 ♖xg3 55 a6 ♖a8 56 a7 ♔c7 57 ♖a6 ♔b7 58 ♖xe6 ♔xa7 59 ♔e2 h6 60 ♖d6 ♖e4 61 ♔f2 ♖f3+ 62 ♔e2 ♖b3 63 ♖d7+ ♖b7 64 ♖d4 ♖e7 65 ♔e3 ♖b7+ 66 ♔f4-+

51 ... ♖a2??-+

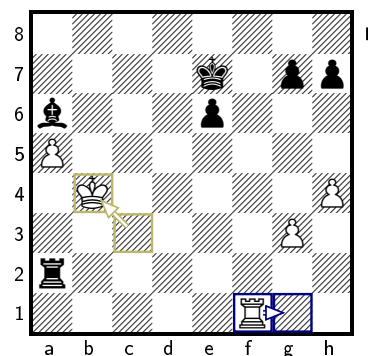


-5.26 / -57.83

51... ♖xf1 52 g4 ♖f4 53 g5 ♖xh4 54 g6 hxg6 55 ♔d2 ♖h5 56 ♔e1 ♖a6-+

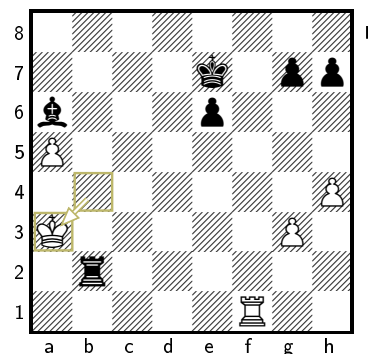
52 ♔b4??-+

-57.91 / -5.26



52 ♖g1 ♖xa5 53 ♔b4 ♖b5+ 54 ♔c3 ♖b7 55 ♖a1 ♖d5 56 ♖a7+ ♔f6-+

52 ... ♖b2+  
53 ♔a3



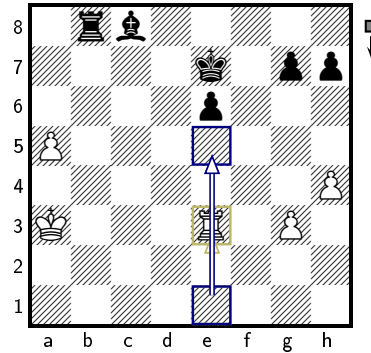
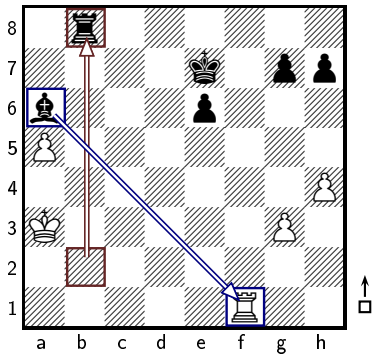
53

...

**♖b8??-+**

-5.31 / -4.38

Oh suffering cats, I did it twice as well... -4.78 / -23.92

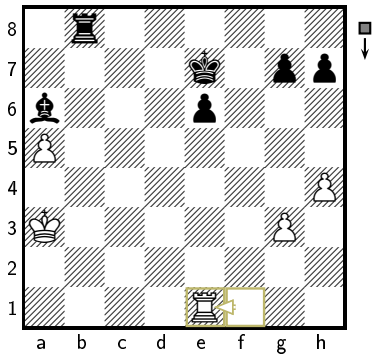


55 **♖e5 ♔d6** 56 **♖g5 ♖b7** 57 **g4 ♖a7** 58 **♖b5 e5** 59 **g5 e4** 60 **♖b4 e3** 61 **♖c3 ♔d7** 62 **♖b6+ ♖c5** 63 **g6 h6-+**

53... **♗xfl** 54 **♖xb2 ♔d6** 55 **♖c1 ♔d5-+**

54

**♖e1**



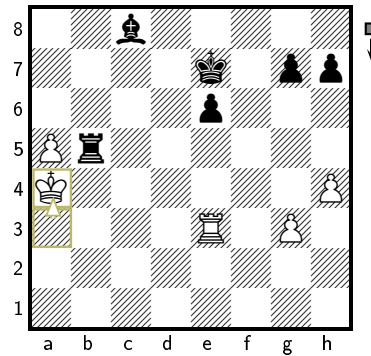
55

...

**♖b5**

56

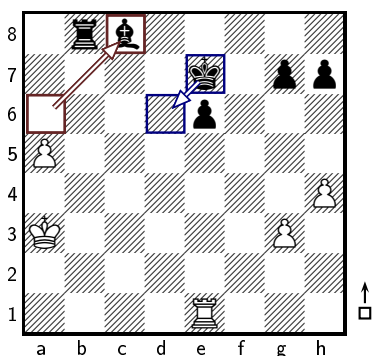
**♖a4**



54

...

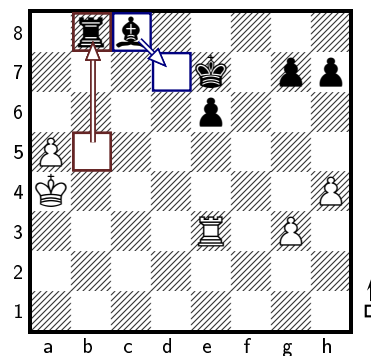
**♗c8?!-+**



56

...

**♖b8??=**



-4.38 / -5.03

And that's the third major blunder there, missing the bishop pin... +0.00 / -5.52

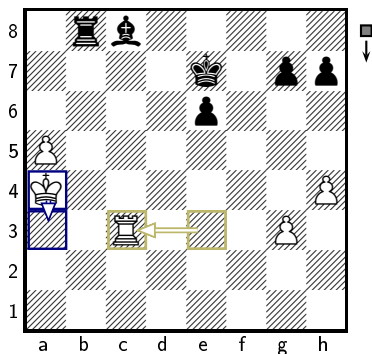
54... **♖d6** 55 **♖d1+ ♖c5** 56 **♖d7 ♖b7** 57 **♖d8 ♖b5** 58 **♖g8 ♖xa5+** 59 **♖b2 ♖b5+** 60 **♖c3 ♖b7** 61 **♖c8+ ♖d6** 62 **♖h8 h6** 63 **g4 ♗b5** 64 **g5 hxg5** 65 **hxg5 ♖c7+** 66 **♖d2 ♖c5** 67 **g6 ♖g5** 68 **♖b8 ♖c5-+**

56... **♗d7** 57 **♖c3 ♖b1+** 58 **♖a3 ♖a1+** 59 **♖b4 e5** 60 **♖a3 ♖xa3** 61 **♖xa3 h5** 62 **a6 ♗c6** 63 **a7 ♖d6** 64 **♖b4 ♖d5** 65 **♖b3 ♖c5** 66 **♖c2 ♖b6** 67 **♖c3 ♖xa7-+**

55

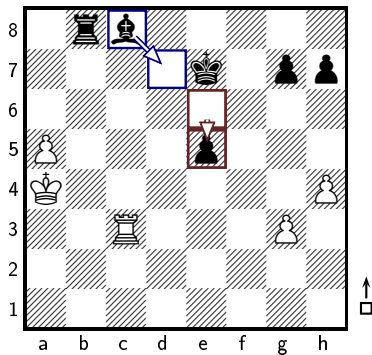
**♖e3?!-+**

57 ♖c3??-+



-5.43 / +0.00  
57 ♖a3 ♖a8=

57 ... e5?!-+

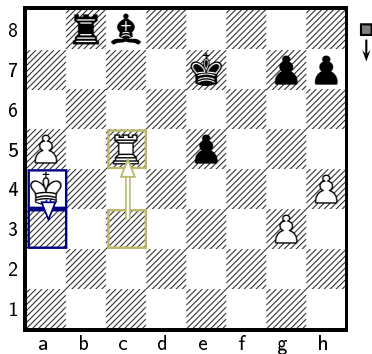


Saw the check, ignoring it for the new plan of pushing that e pawn to promotion. A plan! An actual plan! Seized on like it was water in the desert. -4.90 / -5.43

57... ♗d7+ 58 ♖a3 ♖b5 59 ♖a4 ♖b1+ 60 ♖a3 ♖a1+ 61 ♖b4 ♖a4+ 62 ♖c5 ♖xa5+ 63 ♖b4 ♖a6 64 ♖e3-+

58 ♖c5?!-+

-5.90 / -4.90

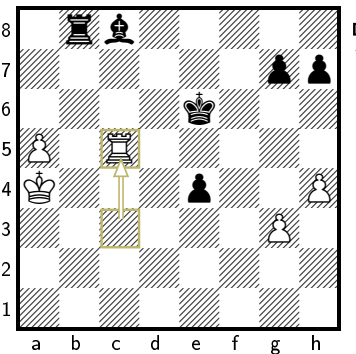


58 ♖a3 ♗d7 59 ♖a2 ♖d6 60 ♖a3 ♖c7 61 a6 ♖b6 62 ♖b2 ♗c6 63 ♖c3 ♖a8 64 ♖b3+ ♗b5 65 ♖d2 ♖c5 66 ♖e3 ♖d4 67 ♖b3 ♗xa6 68 ♖a3-+

58 ... ♖e6

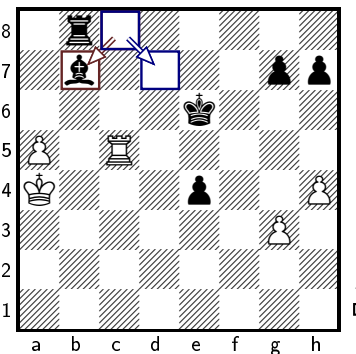
Should have been Kd6 to attack the rook. Too timid. -5.53

59 ♖c3 e4  
60 ♖c5



60 ... ♗b7-+

Maybe I was over-seized of that plan, the check here is actually pretty good. -5.98 / -7.27

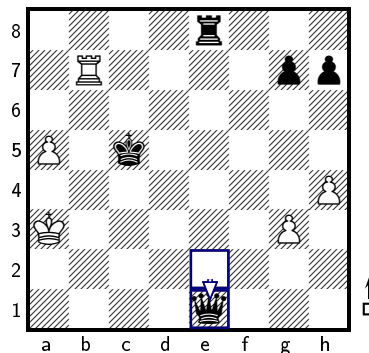
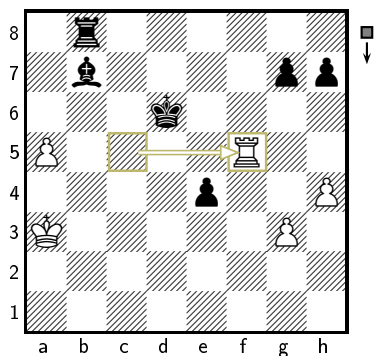


60... ♗d7+ 61 ♖a3 ♖b5 62 ♖c1 ♖e5 63 a6 ♖a5+ 64 ♖b3 ♖xa6 65 ♖c5+ ♖d4 66 ♖c4+ ♖d5 67 ♖c7 ♖d6 68 ♖c2 ♖c6+ 69 ♖xc6 ♖xc6 70 ♖d2 ♖d5 71 ♖e3-+

61 ♖a3 ♖d6

Better late than never this time I guess. -6.14

62 ♖f5

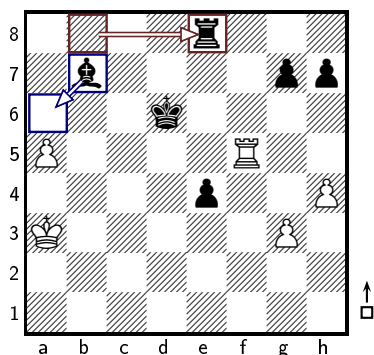


66... e1♔ 67 ♖c7+ ♔d6 68 ♖b3 ♖e3+ 69 ♖c4 ♔f1+  
70 ♖b4 ♔b1+ 71 ♖c4 ♔b3+ 72 ♖d4 ♔d3#

0-1

62 ... ♖e8-+

I see what the engine's saying but it doesn't matter, with the rook behind it, that pawn's promoting. -8.17 / -48.95



62... ♖a6 63 ♖f2 e3 64 ♖c2 e2 65 ♖c1 ♖f8 66 ♖b1 ♖f1 67 ♖b6+ ♖e5 68 ♖b8 ♖c4 69 ♖b4 ♖b1+ 70 ♖xc4 ♖xb8-+

63 ♖b5 e3

Sacrificing the bishop I destroyed my middlegame for so that a pawn can promote and win the game. There's a lesson in there somewhere under all that irony... -18.25

64 ♖xb7 e2  
65 ♖b6+

Bit of a spite check that, really. -48.81

65 ... ♖c5  
66 ♖b7 e1♔

And white resigned as it's mate in six here. -327.44